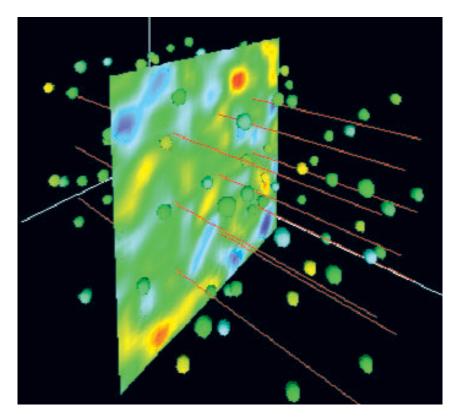
computing&communications news

November 1997

COMPUTING, INFORMATION, AND COMMUNICATIONS (CIC) DIVISION • LOS ALAMOS NATIONAL LABORATORY

This parallel gyrokinetic particle simulation of plasma turbulence was produced with the Parallel Object-Oriented Methods and Applications (POOMA) framework. POOMA is a library of C++ classes—such as field and particle classes—designed for the applications' numerical methods. This construction enables efficient implementations in the lower levels of the framework while preserving an interface germane to the application problem domain at the highest level. This work has been supported primarily by the Department of Energy, Office of Scientific Computing. Results were obtained by utilizing resources at the Advanced Computing Laboratory in Los Alamos, the National Energy Research Supercomputer Center, and the Maui High-Performance Computer Center. See the article on page 1 for more information.



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Customer Service Center (505) 665-4444 or cichelp@lanl.gov

Because of the wide variety of CIC computing services, numerous facilities are available to address your questions. If you are uncertain whom to call, you can always call the Customer Service Center (CSC). CSC consultants are trained to either answer your question or locate someone who can. To reach the appropriate consultant, dial 665-4444 and make your selection from the following choices:

Option 1: New user topics including e-mail, passwords, registration, and World Wide Web.

Option 2: Labwide Systems such as Travel, Time and Effort, and Purchase Cards.

Option 3: Scientific computing, storage systems, and networking.

Option 4: Classroom instruction and training.

Option 5: Desktop Consulting for PC and Macintosh software and network configurations.

Consulting Via E-Mail

Customer Service Centercichelp@lanl.gov	1
Scientific and engineering computing	′
Administrative and business computinglabwide@lanl.gov	/
Passwords and registrationvalidate@lanl.gov	,
Macintosh computing	,
PC computingPC-help@lanl.gov	/
UNIX computingUNIX-help@lanl.gov	,
Other Useful Numbers	
Advanced Computing Laboratory665-4530)
Central Computing Facility	
Network Operations Centernoc@lanl.gov or 667-7423	
Telephone Services Center)

Parallel Object-Oriented Methods and Applications (POOMA)

Scientific application codes such as those that will run on LANL's Origin2000 supercomputers are extremely large, complex computer programs that previously had to be painstakingly rewritten whenever hardware or software changed significantly. The POOMA framework that we developed is a software infrastructure designed to simplify the development of scientific application codes on parallel computer architectures.

Application codes written with POOMA are capable of running on serial, distributed, or parallel computer architectures with no changes to the code. Application developers express the fundamental scientific content and numerical methods of their problems using high-level language constructs similar to simple mathematical notation; they need not be familiar with the details of C++ object-oriented programming.

This framework is not only easy to use but also extremely agile and portable across rapidly evolving high-performance computing architectures. It can be used not only on parallel supercomputers, such as ASCI Blue Mountain, but also on common scientific workstations.

We are currently using the POOMA framework in several ASCI and Energy Research applications, including

- Multimaterial, 3-D hydrodynamics;
- 3-D turbulence simulations of tokamak fusion plasmas;
- · Monte Carlo techniques; and
- Global ocean modeling.

We are also collaborating with researchers at government and academic research sites to develop new applications.

The POOMA Web Page shown below can be accessed at

http://www.acl.lanl.gov/PoomaFramework

John Reynders, reynders@acl.lanl.gov, (505) 665-7449 Advanced Computing Laboratory (ACL)



POOMA

Parallel Object-Oriented Methods and Applications

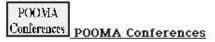
A framework for scientific computing applications on parallel computers

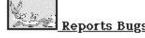


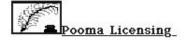
Documentation, Papers, and Presentations













Framework Version Summaries



Dial-Up Modem Upgrade

The Network Engineering Group (CIC-5) has purchased a U. S. Robotics 56 kbps (bits per second) dial-up modem system that will eventually replace the Laboratory's existing Microcom dial-up modem system. This new system will improve performance and reliability for Laboratory dial-up users. The system's technology incorporates digital high-speed connections with network management capability to reduce user problems. The new system complements ISDN (integrated services digital network) immediately, and it will complement RADSL (Rate Adaptive Digital Subscriber Line) when that service becomes available.

The U. S. Robotics remote access server (RAS) was selected after an extensive evaluation process and user input. This RAS supports the 56K x2 technology, which is one of the two competing versions of 56 kbps. The other version is the K56flex technology, which is supported by other manufacturers. The overall industry standard has not been established and may not be until the middle of next year. The U. S. Robotics system was chosen over other vendors tested because of its performance, ease of maintenance and manageability, and user input. The great majority of user responses to Request for Help "RFH-7861: Terminal Internet Gateway (TIG) Modem Upgrade" favored the x2 technology that only U. S. Robotics supports.

Another advantage to the 56 kbps technology is that it replaces existing analog lines between the central telephone office switch (5ESS) and the integrated computing network (ICN) with digital lines. Digital technology is immune to noise and provides a more reliable connection to the user.

Problems can still exist on the user's phone line. Do not take the 56 kbps speed at face value because 56K modems operate asymmetrically; data flows at different speeds in the two directions. The RAS can ship data at speeds approaching 56 kbps but the maximum user modem speed is 33.6 kbps. Also, the FCC limits the top speed of the modems to 53.3 kbps. In other words, full 56 kbps operation is prohibited.

Our testing has shown that 56K modems are sensitive to noise. This makes it tough to achieve modem connect speeds close to 56 kbps. As seen in the test lab, the connect speeds on all modems tested were less and sometimes considerably less when we introduced line impairments. Users can deter-

mine whether their existing home phone line is 56K capable by using any V.34 modem and performing the line test provided by 3Com who just bought U. S. Robotics. (Go to http://x2.usr.com/connectnow/linetest.html and follow the instructions.)

Existing non-56K user modems can be used with the U. S. Robotics RAS because it supports all other modem standards except for the K56flex. Only modems that support x2 can operate above 33.6 kbps on good telephone lines. Other 56 kbps modems are downward compatible with V.34+ (33.6 kbps line speed) as well as V.32 (14.4 kbps) standards. Customers should see better performance even if they continue to use their existing non-56 kbps modems.

The disadvantage of the U. S. Robotics RAS is that the dialup log in process does not provide a command line input (i.e., the "TIG>" prompt). It will only accept a direct PPP session. It is not possible to telnet from a command line prompt. This implies that users who employ scripts to log in would have to change their scripts. Users that telnet from the "TIG>" prompt (vs. telnet as part of PPP or SLIP) would have to change their mode of operation and possibly install new software. For this reason, we will slowly phase out the Microcom modems to give users plenty of time to migrate over to the new system. The user response from the Request for Help "RFH-7861: Terminal Internet Gateway (TIG) Modem Upgrade" indicated that this migration would not be a significant problem.

The existing Microcom system provides 120 channels of V.34+ modems that operate at a maximum line speed of 33.6 kbps (115.2 kbps with optimum data compression). These modems are behind the general lead phone numbers 667-9020 (local) and 1-800-443-1461 (long distance). The U. S. Robotics RAS will provide 48 channels of 56K x2 modems with the general lead phone numbers 665-4114 (local) and a 1-800-xxx-xxxx (number not assigned yet).

If you have any questions or are unclear about your scripts, talk to your local system administrator or call the Network Operations Center at 665-1648 or 667-7423.

Tom Wyant, t.wyant@lanl.gov, (505) 665-1692 Network Engineering Group (CIC-5)

New CIC Recharge System Available on the Web

On October 1, 1997, CIC Division began using a new Labwide Recharge System to process recharge for its major product lines:

- Worker Machines (Crays, Cluster, Thinking Machines)
- Storage (CFS, NFS, ADSM)
- Network (Infrastructure, E-mail, Office Automation, Dial-up, Smartcards, ICN passwords)
- PAGES (Print and Graphics Express Station)
- Telecommunications (phones, pagers, cell phones, channels, etc.)

The new recharge system collects detailed usage data for each product line daily and stores that data in a central repository. Then the data is validated, charges are created for the financial system, and reports with usage and recharge information are made available via Data Warehouse.

On November 14, 1997, CIC Division will release a Web interface to enter and validate charge codes for the new recharge system. Under the old CIC accounting system, each product line had its own method for processing the old format of 8 character charge codes. The recharge Web system will eliminate inconsistencies which often lead to confusion about how each product line processes charge codes. Users will now use the recharge Web page (recharge.lanl.gov) to enter the new format of 20 character charge codes for all product lines. The new system will provide recharge that is more timely, accurate, and efficient. It will provide Labwide customers with a convenient way to enter and update charge codes, and provide access to reports detailing usage and charges.

How It Works

Labwide customers, business team leaders, or group managers will log into the recharge system and enter the appropriate charge codes for the services they will be using. If authorized, they may also enter charge codes for other customers. When updates to charge codes are submitted on the Web page, charge codes will be verified immediately against the financial system. If the recharge system approves the charge code, a default charge code for the particular service and customer is stored in the system. When the usage data for each product line is processed, the customer's default charge code for the service will be used. However, if the charge code is not valid or becomes invalid during the year, the customer's account for the particular service will be disabled. When accounts are disabled, an e-mail message is sent to the

customer detailing why it happened and how to correct the situation.

Under the new system, Business Team Leaders can specify an allocated amount of funds for an account and a person to contact when the funds are almost spent. When the allocated funds are depleted, all customers using the account will be notified via e-mail, and the product line will disable access for those customers. Charge codes can also become invalid when BUS division closes the code for some reason. Some possible solutions for correcting this situation include changing the charge code you are using for the service, or having your Business Team Leader put more allocations into the depleted charge code. Once you have obtained a valid charge code and the recharge system has been updated, access to product lines can be reestablished on an hourly basis throughout the day.

The new system allows customers to specify more than one charge code for a service with either a percentage split or a project id attached. With percentage split, all charges for usage of the service can be divided according to the percentages entered for each charge code so long as they add up to 100 percent. With project id charges, the product line includes the project identifier in the usage data so that the charge code matching the project id is used when a charge is created. This is for customers who use the service for more than one project and want to divide the cost accordingly. If a percent split or project id is not specified, then only one charge code per service can be specified, and all usage for the service is charged to that charge code. Step-by-step instructions for entering and updating charge codes and project identifiers for both the recharge system and the individual product lines will be available November 14, 1997, at http://recharge.lanl.gov.

How to Get It

The new recharge system will be available via the LANL Web on November 14, 1997. An ICN password or Smartcard and Netscape (3.0 or better) or Internet Explorer (3.0 or better) are required to access the recharge system. From the LANL home page, go to Information by Subject/Recharge, or enter the following URL: http://www.recharge.lanl.gov.

Recharge Reports

Usage statistics for each product line are available as reports via the Data Warehouse system, which is available on the Web and through Labwide applications. Most group offices already have Labwide applications installed and use the client-server version of Data Warehouse. To use the client-server version, you will need a Macintosh or Windows PC

and Labwide applications software (available for downloading on ESD). The Web version of Data Warehouse is located at http://www.datawarehouse.lanl.gov.

What Happens on November 14?

All charge code entries and updates will be processed through the new recharge system. Any existing charge codes will be loaded into the new system. November will be a good time for you to review your charge codes in the recharge system on the Web for accuracy.

The production supercomputing machines and their client software will not convert to the new Recharge system until the access control system is turned off, which is projected to happen on December 1, 1997. Supercomputer users should continue to set charge codes using the old format until that time.

More Information

Training for the new recharge system is available through the CIC-6 Training team (665-7996). For customer support, call the CIC-6 Labwide Consulting team at 665-4444, option 2.

Rob O'Day, rko@lanl.gov, (505) 665-9874 Business Information Systems (CIC-13)

Beverly Faulkner, faulkner_beverly_a@lanl.gov, (505) 665-0996 Customer Service Group (CIC-6)

High-Performance Storage System (Winner of a 1997 R&D Award)

Imagine having to store the data of a colossal library nearly a million times larger than the Library of Congress. Now imagine having to check out and check in the books in that library at speeds approaching hundreds of books each second! The magnitude of such a feat is comparable to the impending demands for high-performance storage systems.

In seven short years, advanced computing systems (such as the follow-on to our ASCI Blue Mountain computer) are expected to perform trillions of operations per second (teraflops). These machines will require systems that can store an exabyte (a quintillion bytes) of data, which is 10,000 times greater than the storage capacity of today's systems.

Recognizing the need to develop vastly improved storage systems and the fact that no single organization can address all the technical problems, in 1993 we joined a partnership to develop a High-Performance Storage System (HPSS). Computer scientists from several other DOE national laboratories (Oak Ridge, Lawrence Livermore, and Sandia), IBM Worldwide Government Industry, NASA Langley Research Center, and Cornell University's Office of Information Technology joined with us to tackle HPSS.

HPSS is system software designed to manage the vast amount of data produced and used by highly parallel computers as well as traditional supercomputers and clusters of workstations. The primary technical objective of HPSS is to move those large amounts of data between computers and storage libraries at speeds of hundreds of megabytes per second. HPSS accomplishes this task using commonly available net-

work and storage technologies and many different vendor devices. It is highly scalable in capacity and performance so that the storage system can grow incrementally as needs increase.

The basic infrastructure of HPSS is the distributed computing environment because of its wide adoption and nearly universal acceptance by the computer industry. But the network itself can use any technology supported by TCP/IP or IPI-3 protocols. Users can access HPSS files through any industry standard FTP or NFS interface, which means any computer platforms that support these protocols can access HPSS.

HPSS is designed to use network-connected (as well as directly connected) storage devices to achieve high transfer rates and is designed to make data immediately available to all networked computing nodes, regardless of size, distribution, or location. All computer and storage nodes can be attached directly to the network so that data is transferred by the most direct route at network speeds without interruption.

HPSS uses data movers, which are specialized software modules used by the storage control system to send large data streams (such as complex images and visualization objects) directly to requesting computers without having to pass through the storage server itself. With the bottleneck removed, the only limiting factor in an HPSS environment is the maximum speed of the network itself. As speed and capacity of storage media and devices increase, HPSS will easily accommodate the technological changes to produce transfer rates of multiple giga-bytes per second, which will be

required by parallel computing, imaging, and scientific visualization applications.

HPSS uses advanced techniques to provide security and protection of such vast amounts of data moving at high speed. Data is protected from both unauthorized use and from corruption.

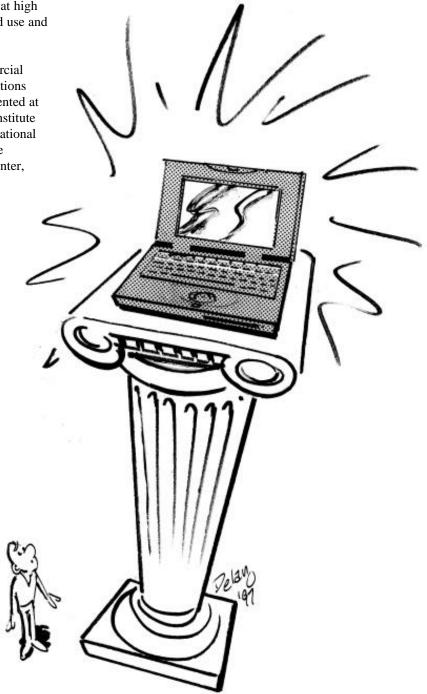
In September 1996, IBM announced the commercial availability of HPSS. In addition to the organizations where HPSS was developed, it is being implemented at many major computational centers: California Institute of Technology, Cornell Theory Center, Fermi National Accelerator Laboratory, Maui High Performance Computer Center, San Diego Supercomputer Center, and the University of Washington.

The development team is working on the next release, which will contain significant enhancements:

- scalability improvements, which will allow HPSS to grow extremely large in terms of both storage and number of servers;
- migration and purge processing, which will substantially improve overall performance; and
- hierarchical storage support for DFS (Distributed File System), which will allow HPSS users to access HPSS files through DFS clients.

HPSS allows researchers to more easily and quickly retrieve—and more effectively manage—the vast amounts of data required for solving tomorrow's complex problems. We expect HPSS will become the de facto standard for storage system software for high-performance computers.

John Blaylock, jwb@lanl.gov, (505) 665-8545 Data Storage Systems Group (CIC-11)



Making the Web Accessible Part 1: Overview and Graphics

Most of us know the Web through the display of our computer monitor. We interact by typing on a keyboard or by pointing and clicking with a mouse. We see text and graphics on the monitor and hear audio files through the computer's speakers. We become familiar with this "cyberplace" through use, and we can easily become distracted, especially as authors, when designing for this familiar face of the Web.

That is not, however, the only face of the Web.

Since the outset, the first two words of "World Wide Web" have been intended to cut deep as well as broad. User communities are distinguished not just by geographic location, but by various capabilities and limitations. Some of us connect to the Web through a fast Ethernet connection; others, through a slow modem connection. Some of us experience it as graphics and text; others, as spoken words. (None of us, by the way, experiences it without some sort of translation; I have yet to meet anyone who can directly read the electrons themselves.)

Before proceeding farther, it might be useful to address a few myths:

Myth 1: "It is difficult, time-consuming, and expensive to make Web pages accessible." Wrong. As shown by the examples in this article, the inherent separation of content from presentation makes it easy to improve accessibility.

Myth 2: "Accessible pages can't make use of graphics, tables, audio, etc." Wrong again. All sorts of content and modern markup can be used, provided only that some content be provided in alternate forms.

Myth 3: "We're only doing it for a few of 'them'." Maybe the most pernicious myth of all. An accessible page benefits everyone, not just a particular, easily defined group. For starters, thinking of content from multiple angles helps us ensure better design for everyone. Furthermore, designing for multiple access devices can have unanticipated benefits for users with full use of their hands, eyes, and ears. (A classic example is the commuter driving down the road who wants to gather some information from the Web. Traditional browsing with a mouse and graphical monitor is not a good option, but using voice input and output devices is. The fact that such devices were originally designed for the blind does not prohibit others from making good use of them, and content designed to accommodate such devices offers unexpected benefits. Good design is good design, and maybe it'll keep us from getting side-swiped to boot.)

As usual, this article (and its planned follow up) will focus on practical Web design tips. More so than usual, I will draw heavily from work done by others, particularly those who are contributing to the Web Accessibility Initiative (WAI) for the World Wide Web Consortium (W3C). Addresses for source materials are available at the end of this article.

For this month, I'll discuss some of the available input/output devices, since they are what shape the way different people perceive our pages. I'll also discuss some ways to make graphics accessible. For the follow-up article, I plan to address text and page formatting issues, and ways to wrap everything together so that an entire Web space becomes more accessible.

An Overview of Basic Input/Output Devices
The key to designing for accessibility is to understand the basic characteristics of the various input and output devices that are available for interacting with the Web. Each of these devices has strengths and weaknesses, and each raises its own set of design issues.

Most of us are familiar with the basic computer monitor, which is the most common way to display content visually. (Other visual output devices include WebTV, which shares most of the same characteristics as the monitor, and printed pages, which offer challenges of their own.) Even this most familiar of devices, however, can raise some accessibility issues:

- As mentioned in previous BITS articles, color depth and screen resolution vary, leading to different renderings on different monitors.
- Users can change font sizes to suit their preferences.

 Although this may tempt Web authors and designers to attempt to gain tighter control over the font sizes being used, we should remember that users with sight impairments may need the larger fonts to be able to read the text.
- Users can (and do) turn off graphics for a variety of reasons. Some are hindered by slow connections; others are in a hurry to get to "the meat"; still others are bothered by the distractions that graphics can create.
- Even when users "see" a display similar to what the author/designer sees, there can still be other limitations that they encounter. For example, users may not be able to hear audio files due to hearing impairments, file formats, hardware limitations, or bandwidth restrictions. In other

cases, they may have mobility impairments that make it difficult for them to select and activate links.

Other output devices include refreshable braille displays and speech synthesizers. Eventually these devices may be able to directly interpret HTML. For now, however, the more common approach appears to be to translate what is displayed on the screen into braille or speech. Direct translation of HTML offers the advantages of being able to use style sheets and of putting the content into an inherently more meaningful format, while screen reading has the advantage of being able to use a single tool for all computer applications (word processors, etc., in addition to the Web).

In general, screen readers read across the page from left to right one line at a time. They can only translate text, not graphics, and they can only recognize consistent, predictable fonts.

The basic input devices are a keyboard (or its equivalent) and a pointing device. Keyboard equivalents include on-screen alphabet displays that can be pointed at and selected, and voice recognition software (which, in addition to its use for the blind, is widely used as a keyboard supplement for people with carpal tunnel syndrome). Pointing devices are still more varied:

- The basic mouse comes in a variety of forms, including joysticks, pads that you run a finger across, and knobs that you push with a finger. Different people have different preferences, and different devices have different sensitivities (i.e., some are easier to point than others).
- There is increasing support for keyboard "pointing," which allows you to tab through links on a page and then select a link to follow by pressing the return key or a similarly designated key.
- Head-pointing and eye-tracking tools can be used by people who do not have the use of their hands or voice. Note that it can be difficult to point these tools at small targets.
- Speech interfaces can support "pointing" by reading links, either in isolation or in context, and by then allowing the user to select whether to follow the link. Note, again, that these can only follow text links; graphics are unreadable.

The variety of pointing devices seems likely to continue to grow. WebTV, for example, might use a light wand that you can point at the TV screen. Even so, the variety of devices

listed above shows the limitations of our common "click here" way of thinking.

Although the variety of devices might seem daunting, HTML is well suited to providing accessibility. As an SGML language, HTML inherently separates content from presentation. An link is just that, a link, and different tools retain the freedom to present it in whatever form best suits the user. As the following examples show, accessibility is attainable if we just keep the characteristics of the various devices in mind as we design and implement our pages.

Use ALT Descriptions for Graphics

Since we know in advance that not everyone will see whatever graphics we use on our page, it is easy to plan alternative presentations of the same content. For simple graphics, the easiest way to do this is with the ALT attribute of the IMG tag:

Whenever graphics are turned off, the browser will display (or read) the description instead of the image.

If the image is a hot link (i.e., wrapped inside an), then the ALT description will generally be treated as a link in place of the image, which allows the functionality to be retained along with the content. Note that this approach only works when the image links to a single destination; image maps are discussed separately below.

When used consistently, the ALT attribute can also be used to signify decorative graphics that do not have any meaningful content. A widely suggested convention is to include an empty description for such graphics:

Browsers will then display nothing in place of that image. As long as the convention is followed consistently, the user will know that he/she is not missing anything important.

Use a "D-Link" for Longer Descriptions

The limitation of the ALT attribute is that it can only be used for short descriptions, frequently limited, for example, to the size of the image itself if HEIGHT and WIDTH attributes are set. For images that require longer descriptions, the solution is to provide a link to a separate page that describes the image.

The WGBH PBS station in Boston, MA, pioneered the use of a "D-Link" (description link), an uppercase D set next to an image that is linked to the longer description:

D

This convention has gained wide support and can be useful if consistently used. Alternatives are to provide a more explicit text link (e.g., "or follow this link for a description of the image") or to describe the image in more detail in the page it appears on (e.g., "As the chart shows, the number of system users has grown from 51 in 1995 to 311 in 1997").

Note that descriptions should convey all of the meaningful information in a graphic, not just the simplest part to express. "This is a picture of a bird" is not as meaningful as "This is a picture of a white dove carrying a white ribbon, meant to symbolize the desire for peace in Northern Ireland." In cases where the description becomes particularly lengthy, such as describing all the data points in a chart, it can help to put a summary first, with full details later.

Alternate Content for Image Maps

Image maps (graphics where clicking on different areas will take you to different links) present several problems for accessibility. Screen readers basically can't read them at all, and the mobility impaired can have difficulty selecting the correct area.

To take the second issue first, make sure the areas are large enough to be easily selected. In general, this means that each area should be at least 1/2" by 1/2", or roughly 40 pixels square. This will also make it easier for all users to select the area they want.

For client-side image maps, the ALT attribute can be used to provide alternate content for browsers that have images turned off:

<MAP NAME="map-1">

<AREA COORDS="0,0,50,50" HREF="target-1.html" ALT="description 1">

<AREA COORDS="0,50,50,100" HREF="target-2.html" ALT="description 2">

</MAP>

Recent browsers will display the descriptions for each area in place of the image, and screen readers will be able to read and follow them.

This approach, however, does not work for server-side image maps or for longer descriptions. For these cases, a good solution is to have a link to a separate page that provides a text version of the image map's content (or possibly a text version of the entire page). This can be a good use of the D-Link, but if a D-Link is used, the ALT attribute for the image itself should tell the user that the image is an image map and that the D-Link leads to alternate content.

Among the other approaches that have been suggested are the following:

- Use multiple smaller images, each with a separate ALT attribute, instead of the single image map. Potential problems with this approach include getting the images to align correctly and slowing down the loading of the page (since each image requires a separate HTTP call).
- Provide text version links in addition to the image map, generally immediately below the image. Potential problems with this approach include the fact that it might be confusing and it might clutter up the presentation on graphics browsers. (Note, however, that this is an approach I've long advocated for accommodating older browsers and browsers with their graphics turned off, and that there is no requirement that the alternate links be adjacent to the image map.)
- Use a separate transparent GIF with an ALT attribute for each of the links on the image map. Browsers with graphics turned on will not display them, but browsers with graphics turned off will display the ALT text. If you have adequate space to use this approach, be sure to use the same GIF image for all the links in order to take advantage of the browser's cache and avoid needing to load each image separately.

Whichever approach is used, it is helpful to remain consistent throughout a Web space to make the space more predictable for users.

Additional Information

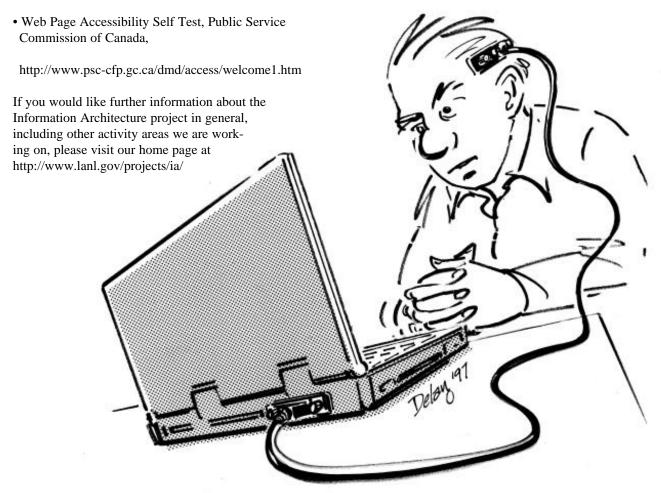
As mentioned at the start of this article, I plan to write a follow-up article that deals with text and page formatting for accessibility. In addition, the following are a few of the many source materials that provide good, well thought-out information:

- "Unified Web Accessibility Guidelines," Vanderheiden, et al.,
 http://trace.wisc.edu/HTMLgide/htmlgide.html
- W3C Web Accessibility Initiative, Daniel Dardailler, lead, http://www.w3.org/WAI/
- "Accessible Web Space Design," Starling Access Services,
 http://www.igs.net/~starling/acc/actoc.htm

(or look under "What's New" from the Laboratory internal home page). If you would like further information about our IA General Internet/WWW activity area, please visit its page at http://www.lanl.gov/projects/ia-lanl/area/web/ (access restricted to Laboratory machine addresses). If you would like printed or e-mail copies of any of the IA materials, please contact me at the address below.



Tad Lane, tad@lanl.gov, (505) 667-0886 Information Architecture Standards Editor Communications Arts and Services (CIC-1)



Research Library's WWW Online Catalog Improved

The Research Library (CIC-14) has redesigned search screens and other features of its WWW Online Catalog to accommodate a new version of the Library's gateway software. The new Z39.50 gateway software is used for the Online Catalog and the DOE Energy Science and Technology Database. In response to customer feedback, we have made the following changes and enhancements:

- Browse and search modules have been combined into a single search screen, accessible throughout the system via the New Search button.
- Multiple input boxes have been added for word searches, making it easier to combine search terms.
- Refine search screen has been redesigned to parallel the structure of the first search screen. The refine search screen can be used to refine searches based on the outcome of the first search results.
- Requests (or holds) for books and reports in the online catalog are made possible with the Request Item and Options buttons.

When you request a book or report, the Library pulls the item from the shelf and either sends it via interoffice mail or holds it in the Library for pickup. (This is like "Hold title" in the telnet version of the online catalog). To place a request, follow the instructions below:

- Click on the Options button and enter your Z# and preference for method of delivery.
- Click on the Request Item button on either the brief or full display of the item you are interested in.
- The system will confirm your request with a full record display showing a confirmation message.

Note: The request feature is only available to Laboratory staff (using a lanl.gov IP address) and other authorized users.

To access the online catalog, go to the Library's Electronic Databases page (http://lib-www.lanl.gov/edata/edata.htm) and under Online Catalog or DOE Energy Science and Technology Database click on the WWW link.

Please use the Comments button to send comments, questions, or suggestions for future enhancements. Your input is valued

Kathy Varjabedian, kv@lanl.gov, (505) 667-3031 Research Library (CIC-14)

Web Sites on Datamining

• An introduction on Datamining" by Kurt Thearling:

http://www.santafe.edu/~kurt/dmintro/dmintro.htm

• An introduction to data mining, what it is, how it is used, and where it may go in the future:

http://www.gslis.utexas.edu/~palmquis/courses/project/d_mining.htm

• Information on Machine Discovery Terminology:

http://orgwis.gmd.de/projects/explora/terms.html

• The Knowledge Discovery Mine contains a guide to commercial and public domain data mining tools, a newsletter, links to Web sites, and research materials:

http://www.kdnuggets.com/

 The Data Mine provides information about Data Mining and Knowledge Discovery in Databases (KDD), also known as Knowledge Acquisition from Databases and Knowledge Discovery:

http://www.cs.bham.ac.uk/~anp/TheDataMine.html

• The Datamation's Datamining Web page:

http://www.datamation.com/PlugIn/workbench/datamine/datamine.htm

Frances Knudson, fknudson@lanl.gov, (505) 667-9233 Research Library Group (CIC-14)

CIC-6 Desktop Consulting Statistics

The Customer Service Group (CIC-6) currently has 4.5 FTEs answering phones to help Laboratory personnel with their desktop computing problems. These phones are answered weekdays from 8:00 to 12:00 and 1:00 to 4:30 except on Wednesdays when the hours are 8:00 to 11:00 and 1:00 to 5:00. Tables 1-3 give the Remedy database statistics for the desktop consulting calls that were made during the month of September 1997.

Weldon Scoggins, wjs@lanl.gov, (505) 667-8220 Customer Service Group (CIC-6)

Table 1. Consulting Calls for Apple Computing

Item	Apple Hardware	Apple Software	Total
Acrobat Reader		2	2
ADSM		2	2
CD-ROM	1		1
CPU	1		1
Eudora		24	24
Hard Drive	1		1
JetForm		4	4
Labwide		13	13
Lotus Notes		1	1
Memory	6		6
Microsoft Excel		8	8
Microsoft Office		2	2
Microsoft PowerPoint		4	4
Microsoft Project		1	1

Item	Apple Hardware	Apple Software	Total
Microsoft Word		22	22
Monitor	5		5
Netscape		12	12
Network	5	2	7
Other	8	57	65
Printer	6		6
Printing		12	12
SCSI Peripheral	6		6
SLIP/PPP		21	21
System Software		46	46
Telnet		9	9
Virus Protection		6	6
Total	39	248	287

Table 2. Consulting Calls for PC Computing

Item	PC Hardware	PC Software	Total
Acrobat Reader		5	5
ADSM		1	1
CPU	2		2
Eudora		44	44
Hard Drive	4		4
IB printing		12	12
JetForm		25	25
Labwide		33	33
Meeting Maker		2	2
Memory	1		1
Microsoft Access		5	5
Microsoft Excel		6	6
Microsoft Office		5	5
Microsoft PowerPoint		4	4
Microsoft Word		26	26
Monitor	3		3
Netscape		20	20

Item	PC Hardware	PC Software	Total
Network		12	12
OnNet		19	19
Other	7	41	48
Printer	5		5
Register		3	3
SLIP/PPP		30	30
Virus Protection		5	5
Windows 3.1		6	6
Windows 95		60	60
Windows NT		33	33
Total	22	397	419

Table 3. Consulting Calls for Apple and PC

Customer Service Requests/Halifax	175
Customer Service Requests/CIC-2	45
Customer Service Requests/Follow-up	8
Electronic Software Distribution Questions	38
Other Questions	42

Research Library Training

The LANL Research Library provides training for using its specialized databases. Training sessions begin and end at times indicated below. Classes are free but you must preregister by calling the Research Desk at 7-5809 or sending e-mail to library@lanl.gov. Special classes and orientations can also be arranged.

Date	Time	Subject Matter
11/4/97	1:00 - 1:30 p.m.	Research Library Catalog via the WWW
11/6/97	1:00 - 1:30 p.m.	SciSearch Alerting Service
11/12/97	1:00 - 1:30 p.m.	Finding Addresses and Phone Numbers on the WWW
11/13/97	2:00 - 4:00 p.m.	InfoSurfing: Basic Web Searching Strategies
11/18/97	1:00 - 1:30 p.m.	Environmental Resources on the WWW
11/19/97	1:00 - 1:30 p.m.	Introduction to Electronic Library Resources
11/20/97	1:00 - 1:30 p.m.	Federal Regulations on the Internet

Labwide Systems Training

The Customer Service Group (CIC-6) offers training for users of Laboratory information systems. The CIC-6 courses offer training for a variety of personnel including property administrators, group secretaries, training coordinators, budget analysts, group leaders, or anyone needing to access training records, property records, costs, employee information, travel, chemical inventories, etc. Refer to the table below for specific information about courses currently offered.

You must have a valid ICN password before taking any of the courses shown in the table. To register for a course, call the CIC-6 Training, Development, and Coordination section at 667-9559 or access our Web page. From the LANL home page, look under "Services/Computing at LANL/Training" or enter the URL: http://www.lanl.gov:8010/computer-information/cic6/teampage.html.

Course Title	Date	Time	Cost	Course Number		
Employee Development	11/5/97 & 12/3/97	8:30–12:00	\$375	Course #5289		
System - Basic Training (EDS I)	The course provides hands-on instruction to request course enrollment, use the on-line course catalog, retrieve training transcripts, and assign EDS authorities. The student will learn to create courses, add students to the courses, and generate several training reports.					
Employee Development		8:30–12:00		Course #7155		
System - Training Plans (EDS II)	generate training plan rep	oorts. Attendees must have p	rior training in the Emp	ns, assign assignment codes, and ployee Development System.		
Eudora Electronic Mail	TBA	1:30–3:30	\$200	Course #9762		
	and edit electronic mail r		e procedures, the partic	software to create, send, receive, ipant will learn what related set-eds.		
Data Warehouse Basics	11/7/97 & 12/9/97	8:30–10:30	\$200	Course #11961		
Dasics				te quick queries from information financial, time-reporting, and per-		
Data Warehouse/	11/7/97 & 12/9/97	10:30–12:00	\$200	Course #11960		
Financial Reporting	Prerequisite: Data Warehouse Basics. Students will receive hands-on training to generate standard financial reports and make on-line queries from information in the "data warehouse," a collection of data from Laboratory budgeting, accounting, and time-keeping systems.					
HTML Basics	11/4/97 & 12/2/97	8:30–12:00	\$375	Course #11605		
	=			e), the language for the World Wide iments, and authoring programs.		

Date	Time	Cost	Course Number
TBA		\$375	Course #11959
-	=		-
TBA	8:30–10:30	\$200	Course #10961
•	•		•
11/20/97 & 12/10/97	8:30–12:00	\$375	Course #9917
uments, search on one or	multiple databases, us	e views and folders, cr	eate nicknames and distribution lists
11/4/97 & 12/2/97	1:30–3:30	\$200	Course #12395
			utilize the Auto-Pick feature, utilize
mail integration with nor	1-Meeting Maker users	, and customize variou	s Meeting Maker features.
mail integration with nor 12/12/97	8:30–5:00	, and customize variou	s Meeting Maker features. Course #11054
12/12/97	8:30-5:00 ery data and develop ad	\$650	
12/12/97 Hands-on training to que	8:30-5:00 ry data and develop adoftware.	\$650	Course #11054
12/12/97 Hands-on training to que house using Infomaker s-11/25/97 & 12/16/97 The student will learn house	8:30–5:00 ery data and develop adoftware. 8:30–10:30 ew to enter attendance, ne codes and associate	\$650 Thoc, or non-standard, \$200 amend attendance, appled policies will be discussed.	Course #11054 reports from the LANL data ware-
	Students gain basic und 3.0. Netscape-specific to the instructor. TBA Students gain basic under the Net. Topics covered 11/20/97 & 12/10/97 Participants receive hand uments, search on one of set defaults, create doclin 11/4/97 & 12/2/97 Students learn how to create documents to the search of	Students gain basic understanding of how to 3.0. Netscape-specific tags are also identified the instructor. TBA 8:30–10:30 Students gain basic understanding of the Internet the Net. Topics covered are both Laboratory sit 11/20/97 & 12/10/97 8:30–12:00 Participants receive hands-on computer instruct uments, search on one or multiple databases, us set defaults, create doclinks, send attachments, and 11/4/97 & 12/2/97 1:30–3:30 Students learn how to create an address book, c	Students gain basic understanding of how to create various tables 3.0. Netscape-specific tags are also identified for clarity. Prerequisithe instructor. TBA 8:30–10:30 \$200 Students gain basic understanding of the Internet, the World Wide We the Net. Topics covered are both Laboratory sites and open sites, along 11/20/97 & 12/10/97 8:30–12:00 \$375 Participants receive hands-on computer instruction to learn to create at uments, search on one or multiple databases, use views and folders, create defaults, create doclinks, send attachments, and replicate databases

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Advanced Technical Computer Training

The Customer Service Group (CIC-6) supports advanced technical training in computing areas such as programming languages, system administration, networking, and World Wide Web development tools. The support provided by CIC-6 can be as limited as providing the appropriate facilities for a specific group or as extensive as coordinating training functions such as system administration, vendor acquisition, EDS administration, and class facilitation. The table below lists classes that are either currently being offered or are available on request. An expanded list of classes that are potentially available can be viewed on the Internet at http://www.lanl.gov:8010/computer-information/ComputerTraining/Vendor.html. To request registration in any course or for general assistance, please contact the CIC-Division Advanced Technical Computer Training Coordinator at (505) 667-9399 or send e-mail to cic6-train@lanl.gov. *Cost per student will vary depending on the total number of students enrolled in the class.

Course Title	Date Time	Cost Co	urse Number
C Programming Beginning)	12/1–5/97	\$1600-\$2000*	3996
	Prerequisite(s): Knowledge of another high- History and Uses of C; Current State of Stat of Program; Good and Bad Aspects of C; D Operators and Expressions; Storage Classes Modular Programming; Preprocessors, Mac Additional Tools; Control Flow Constructs;	ndard; Elements of C; Concepts and atta Types, Arrays, Structures, Pointer; Library Functions; File I/O; Math, Stros, Conditional Inclusions/Expressions	Ferminology; Basic Structure rs, Unions, and Bitfields; string, Database Operations; rns, Types, and Prototype;
C++ for Experienced C Programmers	3/2–6/98	\$1600–\$2000*	9050
	Prerequisite(s): Excellent C Language prog to ANSI C; Building C++ Classes; Introdu Inheritance; Virtual Functions; Multiple In Assigning Objects; Passing and Returning C++Stream I/O with the File System; and	ction to Text I/O with C++; Function heritance; Operator Overloading; Cr Objects; Templates, Parameterized I	n Overloading; Single eating, Initializing and
IDL Programming, Foundations of	Available on Request (4 days)	\$1700–\$1900*	14421
	Prerequisite(s): Beginning or intermediate p Development Environment (IDE); IDL Pro Contours - Direct Graphics System; Imagin Graphics System; Hardcopy Output; Writin Graphics System; Graphical User Interface: - Connecting to Databases; and Executing I	gramming Basics; Reading and Writ g - Direct Graphics System; 3D Vol- g IDL Programs; Introduction to Poi s (GUI); GUI Programming Tricks; I	ing Data; Plots, Surfaces, and ume Rendering - Direct nters; Introduction to Object
DL Programming, Advanced	Available on Request (4 days)	\$1700–\$1900*	
	Prerequisite(s): Completion of Foundations ence. Topics Include: IDL Objects; IDL Ob to Other Software; Printing in IDL; Building Advanced Mathematics and Statistics. A di	ject Graphics Workshop; GUI Progra g Graphical User Interfaces; IDL Mei	mming Tricks; Linking IDL mory Management; and
		\$1600-\$2000*	

Topics Include: Use Perl's Scalar Variables, Arrays, and Associative Arrays, Including Built-In Functions; Use Perl's

Course Title	Date	Time	Cost Co	ourse Number
Perl Programming (continued)	Open Files, Dire	ectories, and Input/Output Filters v d Use the Perl Standard Library; U	g, Etc.); Use Regular Expression Metach ia Filehandlers; Use the Unix System In se Packages for Encapsulation; Handle S	terface Functions; Create
SGI Network Administration	4/20–24/98		\$1800–\$2300*	11690
	knowledge ar Troubleshoot Domain Nam	nd experience. Topics Include ing; Resource Management v e System; Electronic Mail w	phics System Administration (Beg :: Networking Fundamentals; Netwith Network; Information Service th Sendmail; Remote File Sharing toring; and Network Security.	work Configuration; Network es; Domain Management with
SGI Origin 2000 for ASCI/ACL	Available o	n Request (4 hours)	\$250	14059
Programmers	Alamos ASCI Fortran and ex Share Facility a Manager Tools View; Using the and Looking at	Origin 2000 systems. Prerequisi perience using appropriate Irix, at Los Alamos; Silicon Graphics is to Compile Programs; Using the Bestatic Analyzer to Create File t Data Using the Debugger; Sett	ing in the Silicon Graphics programm tes: Experience writing and debuggin UNICOS, or UNIX commands. Topic Fortran, C, and C++ Compiler Com- ne Source View, File Browser, Silicon sets and Databases, and to Make Que- ting Fast Watchpoints; Using the Fix+ in Process (Kerberos, Ssh, DCE/DFS)	ng programs in C, C++, or cs Include: Using the Load mand-Line; Using the Build a Graphics Help, and Graphical ries; Setting Traps (Breakpoints) Continue Feature to Debug and
SGI Performance Evaluation and	Available o	n Request (5 days)	\$1800–\$2300	
System Tuning for Origin2000 and Onyx2	Swap, and Disk Analysis of Syst Filesystem Tuni	Tuning Techniques: Performance tem's Software Configuration; Perf ing, CPU Tuning; Filesystem Buff	nce. Topics Include: Kernel Debugging a Analysis Methodology; Analysis of Sys orming System Analysis; Monitoring Sy er Cache and Tuning; Memory Manager nagement and Tuning; and Miser and T	tem's Hardware Configuration; rstem Usage; Application Tuning; ment and Tuning; NUMA-Specific
SGI ProDev Workshop	Available o	n Request (4 days)	\$1500–\$1900	12895
	Fortran90) Com Including Chang UNIX Regular Static Analyzer the Debugger; S Code and Deter Using Heap Vie	piler Environment Including Com ging Color Schemes, Using the So Expressions; Writing Simple Make to Create Filesets and Databases ar Setting Fast Watchpoints; Using the mining Resource Usage Using the	g experience. Topics Include: Silicon Gra piler Use and Compiler Flow; Customiz urce View, File Browser, Silicon Graphie (1) Files; Using the Build Manager Too ad to Make Queries; Setting Traps (Breal Fix+Continue Feature to Debug and Pre Performance Analyzer; Doing Heap and Your Software Tests with Tester; Tuning Idemory and I/O Bottlenecks.	ing the ProDev Environment cs Help, and Graphical View; Using ls to Compile Programs; Using the spoints) and Looking at Data Using tototype Changes; Profiling Your d Memory Fragmentation Analysis
SGI System	1/26–30/98		\$1800 – \$2300*	 11688

Prerequisite(s): Familiarity with using Silicon Graphics IRIS workstations and system administration procedures on other open system platforms. Topics Include: The Role of the System Administrator; Set Up and Configuration of an IRIS Workstation or Server; Supporting a Group of Silicon Graphics Users; System Security Maintenance; Backups and Recoveries; Configuration of Disk Drives; System Installation and Application Software; Attaching Terminals and Printers; Modifying the system Start Up and Shut Down Sequences; Automating Administrative Procedures; and Performing Basic System Troubleshooting.

Administration (Beginning)

Course Title	Date Time	Cost	Course Number	
SGI System Administration	2/23–27/98	\$1800-\$2300*	11689	
(Advanced)	equivalent knowledge and experience. Topics Reconfiguration and Debugging; System Mor CPU Management; Memory Management and	equisite(s): Completion of Silicon Graphics System Administration (Beginning) course or valent knowledge and experience. Topics Include: System Error Monitoring; Kernel onfiguration and Debugging; System Monitoring Tools; Process Management; MultiProcessor Management; Memory Management and Tuning; Swap Management and Tuning; Disk agement and Tuning; XPS Filesystem Management; and System Security Concepts.		
Solaris 2.X System Administration	Available on Request (5 days)	\$1600–\$2000*	7477	
(Beginning)	Prerequisite(s): Knowledge of Unix commands and an editor. Topics Include: Custom Install a Solaris 2.X Server; Use the Solaris 2.X Device Naming Conventions; Use the Format Utility to Display Partition Information; Change System Run Levels; Add Startup Files for Additional Services; Add and Remove Software Packages; Add Peripheral Devices, Configure Terminals and Modems; Administer Disks and File Systems; Configure NFS to Support the Client-Server Environment; Use the Automounter; Add and Remove Diskless Clients; Back Up and Restore File Systems; Perform Basic Recovery and Troubleshooting Procedures; and Use Scripts to Configure and Administer the NIS+ Environment.			
Solaris 2.X Network Administration	Available on Request (5 days)	\$1600–\$2000*	8107	
	Prerequisite(s): Completion of Solaris 2.X System Administration (Beginning) class or equivalent knowledge and experience. Topics Include: TCP/IP Networking Model's Major Protocols; Monitor Network Traffic; Monitor and Control the Address Resolution Protocol Cache; Set Up, Configure, and Manage a Sun Internet Router with Subnets; Identify the Differences Between TCP and UDP; Manage Client-Server Transport Layer Communications; Configure and Maintain RPC-Based Applications Support; Describe Common Applications, Systems, and Network Bottlenecks; Test and Monitor System, Disk, and Network Loads; Use Monitoring Commands to Find Performance Bottlenecks; Set Up and Maintain a Simple Domain Naming Service (DNS) Environment; Set Up a Jumpstart Automated Network Installation Server; Identify Sendmail Functionality and Configuration; Install a Mail Server; and Install UUCP Between Existing Solaris 2.X Systems.			
Solaris 2.X Server Administration	Available on Request (4 days)	\$1600-\$2000*		
	Prerequisite(s): Solaris 2.X Beginning System Administration class and six months of experience OR two years of Solaris 2.X system administration experience. Topics Include: Install and Use Solstice Backup; Install and Use Solstice DiskSuite; Configure a Sun X-Terminal; List the Different Accounting Types and Set Up Accounting; List the Different License Configurations and Install a License Server Using FLEXIm; and List Reasons to Distribute Data and Use rdist for Data Distribution.			
UNIX (Basic)	Available on Request (4 mornings)	\$400	5267	
	Prerequisites: Basic computer literacy (knowledge of the keyboard and mouse) are held Topics: Getting Started; UNIX File System; Editing with VI; Manipulating Files; Usin Features; Customizing Your Environment; Navigating the Network; Job Control; Gen UNIX E-mail; and Electronic Mail Registration (EMR).			
UNIX (Advanced)	Available on Request (4 mornings)	\$400	12972	
	Prerequisites: The Basic Unix class or equivale Reorganization; Network File System Concept Execution; Shell Programming; The Korn Shell	s; Introduction to C-Shell Scr	ipts; Conditional	

Los Alamos National Laboratory

INTEGRATED COMPUTING NETWORK (ICN) VALIDATION REQUEST

Instructions:

- Complete all parts of this form that apply to you. Please take note of the "Special Requirements" section and complete any applicable parts.
- (2) Manager (Group Leader or above) authorization and signature are required for all validation requests.
- (3) Before submitting this request, ensure that your Employee Information System (EIS) information is current.
- (4) Once completed, either mail this request to the Password Office at MS-B251, fax it to (505) 667-9617, or, if you are cleared, handcarry it to TA-3, SM-200, Room 257.

If you have questions call (505) 665-1805 or send e-mail to validate@lant.gov

Owner Information

Z-Number (if you have one)	Name (last, first, middle initial)		
LANL Group Phone Number LANL Mail Stop	Citizenship (Foreign National see "Special Requirements-Foreign National")		
Check LANL affiliation: LANL employee Contractor	Send password / smartcard to: Mail Stop or Mail to address indicated below Name / Organization Address City, State, Zip Code		
Access method:			
☐ Open partition (e.g., open machines, or	for dial up access)		
Administrative partition (e.g., Travel, D If you are not a cleared LANL employee, see r Partition*.	Data Warehouse, IA [BUCS, Stores], IB [EIS, FMIS, PAIRS]) required steps in section "Special Requirements-Administrative		
Secure partition (i.e., secure machines A Q-clearance is required for secure access. After obtaining Manager signature for Secure access, handcarry this form to the Password Office to obtain your Secure account.	I certify this person does require secure access: Manager Signature (Group Leader or above) Date		
Password Office Use Only			
New Change Clearance Status	Processed Lv Smartcard Serial #		
Comments:			

Form 1646 (3/95) Supersedes previous versions (rev. 4/97).

Continue -

Special Requirements

Administrative P	artition g., Travel, Data Warehouse, IA [Bl	UCS, Stores], IB [EIS	, FMIS, PAIRS])	
Under 18 years of age	If you need to access Administrative systems, your Group Leader must provide a memo accepting responsibility for your actions and justifying your need for access. This memo is to accompany all forms taken to the security briefing (see "Contractor or Non-Cleared") section below. You may not access the Secure Partition.			
Contractor or	Phone (505) 665-4444 (option	#2) to obtain Access	Authorization pack	cet.
Non-Cleared	Phone (505) 667-9153 to schedule a security briefling.			
	Bring all forms including this le approval.	CN Validation Reque	est to the security	briefing for
CIC-6 Security Briefing	Approval Signature		D	ate
☐ Foreign Nation				
NATIONAL) with all visitor/assignee und	orm 982 (REQUEST FOR UNCLA I approval signatures. Be sure Bo der a LANL/DOE approved Visit / A lader or Division Director describing	ox #11 of Form 982 i Assignment Request.	is completed. If you attach written just	ou are not a
Authorization (re	equired)			Mrs de la composition della co
Print Manager Name (0	Group Leader or above)	M	lanager Z-Number	Group
Manager Signature (Gr	roup Leader or above)		Mail Stop	Date
By signing this form a. I am a regular La b. I am responsible reauthorizations c. I am responsible d. I am responsible	the following and sign below. I affirm that I understand and accaboratory employee. I for forwarding password reauthor for this user. I for notifying the Password Office of the formation of the password office on, end of contract, etc.).	ept the following: rizations and verifying within 10 days of cha	ı annual account nges in my status.	signature in
Fillik EXIVE Contact Nai		Contact Entantion	1 110110 71011001	анар
LANL Contact Signatur	0		Mail Stop	Date

NOTE: All Laboratory computers, computing systems, and their associated communication systems are for official business only. By completing this validation request and signing for a password and/or smartcard, you agree not to misuse the ICN. The Laboratory has the responsibility and authority to perodically audit user files.

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